BA (Hons) Music (Pathway)

Definitive Programme Document

Awarding institution	Bath Spa University
Teaching institution	Bath Spa University
School	Bath School of Music and Performing Arts
Main campus	Newton Park
Other sites of delivery	n/a
Other Schools involved in delivery	n/a
Name of award(s)	Music Music (Performance)
Qualification (final award)	BA (Hons)
Intermediate awards available	CertHE, DipHE
Routes available	Single
Professional Placement Year	Optional
Duration of award	Full time and part time duration
Modes of delivery offered	Campus-based
Regulatory Scheme[1]	Undergraduate Academic Framework
Exemptions from regulations/framework[2]	Yes
Professional, Statutory and Regulatory Body accreditation	n/a
Date of most recent PSRB approval (month and year)	n/a
Renewal of PSRB approval due (month and year)	n/a

UCAS code	W300
Route code (SITS)	MUSPS (Single), MUSPS-SW (with PPY)
Relevant QAA Subject Benchmark Statements (including date of publication)	Music
Date of most recent approval	November 2022
Date specification last updated	February 2024

[1] This should also be read in conjunction with the University's Qualifications Framework

[2] See section on 'Exemptions'

Exemptions

The following exemptions are in place:

Programme /Pathway	Regulations/Framework	Brief description of variance	Approving body and date

Programme Overview

BA Music is a practical and applied degree designed to give students access to a broad range of careers in music through an artist-first approach to study. It considers how music exists in the world around us today, exploring both how music is not only something *to do*, but something *to do things with*. It enables students to make a difference in the world with their music and the contextual skills they develop, including in the music management, education, community, and wellbeing sectors.

The degree focuses on developing creative skills as a practitioner in a wide range of musical styles and contexts. It provides regular music making opportunities, enhancing students' skills as practical and entrepreneurial musicians who understand music as it is made in contemporary society, engaging directly with the music industry and diverse communities. It also supports their development as music creators, exploring personal musical identities through making original work.

These creative and practical musicianship skills are developed in the context of viable career paths within music. The course gives students the practical training and work experience they need to take music out of concert venues and into peoples' everyday lives–into schools, prisons, community organisations, health and social care settings and music societies–in an inclusive and sustainable way. The course helps develop a portfolio of concrete experience and materials, ready to kick-start a career in music, such as through public-facing performances, professional placements, websites and online content, or educational materials and workshop plans. Students will also acquire the communication, business, entrepreneurial, digital literacy, and evaluation skills they will need to support their artistic and professional activities.

Programme Aims

1. Develop graduates as confident and skilled creative practitioners who can produce personal and individual work and collaborate with others.
2. Support graduates in acquiring the knowledge and understanding of current creative landscapes and contemporary practices in music and beyond, moving fluidly across individual, collaborative, and transdisciplinary contexts, with the ability to locate and contextualise their practice amid wider theoretical and socio-cultural contexts.
3. Enable graduates to undertake self-directed scholarly and artistic research, including knowledge of global and contemporary perspectives on historical, philosophical, cultural, and social issues, and the critical ability to challenge assumptions within the field through convincing argument and debate.
4. Equip graduates to sensitively navigate the intersections between music and the politics of individual and community identities in an informed manner and to manage such factors successfully and appropriately within the artist/professional dimensions of the field.

1. Support graduates in acquiring knowledge of the economic and logistical factors involved in the broader music industry, including the ability to develop personal entrepreneurial strategies to move within and navigate across the sector to achieve self- defined career goals.
2. Produce graduates who can demonstrate the ability to work confidently and independently within a professional musical context, including a nuanced understanding of the current expectations and standards of the broader music sector, critically engaging with the particulars of certain working contexts, audiences, and participants.

Programme Intended Learning Outcomes (ILOs)

A Subject-Specific Skills and Knowledge

	Programme Intended Learning Outcomes (ILOs) On Achieving Level 6	On Achieving Level 5	On Achieving Level 4
A1	Form personalised and complex creative connections from a broad range of contemporary practices of music and beyond, self-initiated and led by personal enquiry.	Fuse and combine a disparate range of contemporary creative practices of music, evolving ideas independently from a fixed starting point.	Personalise and apply contemporary creative practices of music in response to specific creative briefs and circumstances.
A2	Project a fluent and reflexive personal artistic practice of improvised and notated music-making moving fluidly across individual, collaborative, and transdisciplinary contexts and with the ability to locate and contextualise one's practice amid wider theoretical, and socio-cultural contexts.	Communicate a confident and informed artistic practice of improvised and notated music-making both as an individual and as part of wider collaboration with the ability to critically self-evaluate one's activity in relation to wider aesthetic frameworks.	Secure an informed artistic practice of music-making with the ability to evaluate such practice in relation to established pre-existent models.
A3	Inform musical practice with systematic and self-directed scholarly research, including knowledge of global and contemporary perspectives on historical, philosophical, cultural, and social issues and the critical ability to challenge assumptions within the field through convincing argument and debate.	Support musical practice, including appropriate scholarly research methodologies, with critical evaluations of global and contemporary perspectives and to be able to argue a position amid points of conflict and coalescence within the field.	Make connections between scholarly knowledge of historical and cultural musical issues and musical practice and to be able to identify and synthesise points of conflict and coalescence within the field.
A4	Sensitively navigate the intersections between music and the politics of individual and community identities in	Respond to the intersections between music and the politics of individual and community identities in	Identify the intersections between music and the politics of individual and community identities.

	an informed manner and to manage such factors successfully and appropriately within the artist /professional dimensions of the field.	an informed manner and to reflexively evaluate such factors in relation to artistic /professional activities.	
A5	Successfully proliferate and appropriately disseminate one's practice amongst the wider community via contemporary means, including the means to seek and establish an audience for one's practice, with the knowledge and conceptual infrastructure to be able to create and capture impact.	Interrogate the relationships between audiences and content within means of contemporary dissemination and to develop strategies to bring your work meaningfully to the attention of others.	Generate content suitable for a variety of audiences and contemporary dissemination contexts.
A6	Work confidently and independently within a professional musical context, including a nuanced understanding of the current expectations and standards of the broader music sector, critically engaging with the particulars of certain working contexts, audiences, and participants.	Operate successfully in a professional musical context, including a comprehensive knowledge of the current expectations and standards of the broader music sector.	Recognise the attributes of a professional musical context and to evaluate one's activity in relation to these standards.
A7	An applicative knowledge of the economic and logistical factors involved in the broader music industry as it exists today, including the ability to develop personal entrepreneurial strategies to move within and navigate across the sector to achieve self-defined career goals.	An ability to apply knowledge of the economic and logistical factors involved in the broader music industry as it exists today to connect one's practice to industry activity and locate your work within the sector.	A knowledge of the economic and logistical factors involved in the broader music industry as it exists today.

B Cognitive and Intellectual Skills

	Programme Intended Learning Outcomes (ILOs) On Achieving Level 6	On Achieving Level 5	On Achieving Level 4
B1	Generate innovative independent creative ideas individually and	Generate creative ideas collaboratively in response to a negotiated, or self-determined, brief.	Generate creative ideas in response to a set brief.

	collaboratively in response to a negotiated or self-determined brief.		
B2	Critically evaluate arguments, assumptions, abstract concepts, and data from several types of sources in creative, intellectual, and applied contexts.	Find and compare relevant information from diverse types of sources and critically evaluate it in creative, intellectual, and applied contexts.	Find and communicate relevant information from distinct types of sources in creative, intellectual, and applied contexts.
B3	Conceptualise, analyse, synthesise, apply, and critically evaluate information individually and collaboratively in creative, intellectual, and applied contexts.	Analyse, synthesise, apply, and evaluate information collaboratively in creative, intellectual, and applied contexts.	Analyse and evaluate information in creative, intellectual, and applied contexts.
B4	Apply and critically evaluate problem solving skills independently and collaboratively in creative, intellectual, and applied contexts.	Apply and evaluate problem solving skills collaboratively in creative, intellectual, and applied contexts.	Apply problem solving skills in creative, intellectual, and applied contexts.

C Skills for Life and Work

	Programme Intended Learning Outcomes (ILOs) On Achieving Level 6	On Achieving Level 5	On Achieving Level 4
C1	Autonomous learning[3] (including time management) that shows the exercise of initiative and personal responsibility and enables decision-making in complex and unpredictable contexts.	Autonomous learning (including time management) as would be necessary for employment requiring the exercise of personal responsibility and decision-making such that significant responsibility within organisations could be assumed.	Autonomous learning (including time management) as would be necessary for employment requiring the exercise of personal responsibility.
C2	Team working skills necessary to flourish in the global workplace with an ability both to work in and lead teams effectively.	Team work as would be necessary for employment requiring the exercise of personal responsibility and decision-making for effective work with others such that significant responsibility within organisations could be assumed.	Team work as would be necessary for employment requiring the exercise of personal responsibility for effective work with others.
C3			

| | | Communication skills that ensure information, ideas, problems and solutions are communicated effectively and clearly to both specialist and non- specialist audiences. | Communication skills commensurate with the effective communication of information, arguments and analysis in a variety of forms to specialist and non-specialist audiences in which key techniques of the discipline are deployed effectively. | Communication skills that demonstrate an ability to communicate outcomes accurately and reliably and with structured and coherent arguments. |
| | C4 | IT skills and digital literacy that demonstrate core competences and are commensurate with an ability to work at the interface of creativity and new technologies. | IT skills and digital literacy that demonstrate the development of existing skills and the acquisition of new competences. | IT skills and digital literacy that provide a platform from which further training can be undertaken to enable development of new skills within a structured and managed environment. |

3 I.e., the ability to review, direct and manage one's own workload.

Programme content

This programme comprises the following modules

Key:

Core = C Required = R Required* = R* Optional = O

Not available for this status = N/A

If a particular status is greyed out, it is not offered for this programme. Subject offered as single and/or combined award

Music				Status	
Level	Code	Title	Credits	Single	Joint
4	MUS4010-20	Practical Music Skills	20	C	
4	MUS4011-20	Playing, Performing and Recording	20	C	
4	MUS4012-20	Listening and Hearing	20	C	
4	MUS4013-20	Music in Society	20	C	
4	MUS4014-20	Improvising and Devising	20	C	
4	MUS4015-20	Creative Sandbox	20	C	
5	MUS5010-20	Practice and Research	20	O	
5	MUS5011-20	Music for All	20	C	
5	MUS5012-20		20	O	

			Music for Learners			
5		MUS5013-20	Communicating Music	20	O	
5		MUS5014-20	Interdisciplinary Collaboration	20	O	
5		MUS5015-20	Music as an Event	20	C	
6		MUS6010-20	Wellbeing, Inclusivity, and Sustainability	20	O	
6		MUS6011-20	Professional Placement	20	O	
6		MUS6012-40	Creative Project	40	C	
6		MUS6013-20	Research Contexts	20	O	
6		MUS6014-20	Research Project	20	O	

Subject offered with pathways

Music offers one pathway:

Music (Performance)

Music (Performance) is available for single honours music students who wish to target careers within the performance of music but for whom the generation of original material or development of a particular and marketable artistic persona are not a primary goal. The pathway therefore specifically targets careers areas of music-making such as theatre 'pit' performance; musical directorship ('MD-ing'); covers and function bands; as well as the wider entertainment industry (hotels, resorts, cruise ships, etc). Students on the **Music (Performance)** pathway take four 20-credit modules (two at L5, two at L6) which are bespoke to the pathway. Taken together, these bespoke modules focus on specific training in technical and creative development in vocal and instrumental performance, as well as the necessary performance-specific industry and leadership skills to prepare students for work within this field.

In the below table, bespoke modules are highlighted in bold:

Music (Performance)				Pathway
Level	Code	Title	Credits	Single
4	MUS4010-20	Practical Music Skills	20	C
4	MUS4011-20	Playing, Performing and Recording	20	C
4	MUS4012-20	Listening and Hearing	20	C
4	MUS4013-20	Music in Society	20	C
4	MUS4014-20	Improvising and Devising	20	C
4	MUS4015-20	Creative Sandbox	20	C
5	CMT5004-20	Music Video Production*	20	O

5	CMT5101-20	Composition 4	20	O
5	CMU5103-20	Creative Composition	20	O
5	MUS5020-20	Performance Craft and Fluency	20	R
5	MUS5011-20	Music for All	20	C
5	MUS5012-20	Music for Learners	20	O
5	MUS5021-20	Exploring Repertoire	20	R
5	MUS5014-20	Interdisciplinary Collaboration	20	O
5	MUS5015-20	Music as an Event	20	O
6	CMT6100-20	Composition for Media	20	O
6	CMT6103-20	Audio Visual Performance**	20	O
6	MUS6010-20	Wellbeing, Inclusivity, and Sustainability	20	O
6	MUS6011-20	Professional Placement	20	O
6	MUS6012-40	Creative Project	40	C
6	MUS6020-20	Freelance Performance and Leadership	20	R
6	MUS6021-20	Performance Project	20	R

*Semester 1 iteration of CMT5004-20 only

**Timetabled with CMU route through module

Assessment methods

A range of summative assessment tasks which generate usable outcomes for students to collate in a professional portfolio will be used to test the Intended Learning Outcomes in each module. These are indicated in the attached assessment map which shows which tasks are used in which modules.

Students will be supported in their development towards summative assessment by appropriate formative exercises.

Please note: if you choose an optional module from outside this programme, you may be required to undertake a summative assessment task that does not appear in the assessment grid here to pass that module.

Work experience and placement opportunities

This course provides you with the opportunity to gain real world work experience. You will undertake many public-facing projects and events throughout your course, including performing, planning and managing events, and conceiving and executing ideas. We work closely with a wide range of partners in Education, Community Arts, Social Enterprise, as well as venues and festivals, to provide exciting experiences that you will be able to build upon as you move on to a career in music. In particular, in the first semester of your final year our professional placement module enables you to focus individually on a specific area of interest, either with one of our partners, or through other opportunities that you want to take advantage of. Through this module you engage directly with the work that you are passionate about, and interested in. These experiences and opportunities will contribute directly to your portfolio enabling you to kick-start your career in music.

Additional Course Costs

Table of Additional Costs

Module Code and Title	Type of Cost	Cost
MUS6011-20 Professional Placement	Travel to placement location. A DBS Certificate may be required for certain settings.	Travel costs vary. A basic DBS check is around £25 and an enhanced check is around £40.

Graduate Attributes

		Bath Spa Graduates…	In Music, we enable this…
		Will be employable: equipped with the skills necessary to flourish in the global workplace, able to work in and lead teams	by embedding in modules the core professional skills directly relevant to creative, educational, arts management and wellbeing contexts, supported by real-world practical experience.
		Will be able to understand and manage complexity, diversity and change	by developing practical skills for working with others in collaborative and interdisciplinary contexts, and helping you acquire a deep understanding of equality and diversity issues in the field.
		Will be creative: able to innovate and to solve problems by working across disciplines as professional or artistic practitioners	by developing your skills as independent creative musicians, working on your own projects and in collaboration with others, in response to external and personal briefs.
		Will be digitally literate: able to work at the interface of creativity and technology	by equipping you with the skills needed to use industry-specific technologies as well as extending your skills in the use of generic business and social applications.
		Will be internationally networked: either by studying abroad for part of their programme, or studying alongside students from overseas	by immersing you in a community of student, staff and visiting practitioners who are internationally active.
		Will be creative thinkers, doers and makers	by placing music making and creation at the heart of the course, focusing on what you make as

		well as the processes you use to develop your work and address challenges.
	Will be critical thinkers: able to express their ideas in written and oral form, and possessing information literacy	by getting you to engage with the way music intersects with the world culturally, economically and politically, expressed verbally in a range of different media.
	Will be ethically aware: prepared for citizenship in a local, national and global context	by helping you understand inclusivity and diversity issues, research ethics, and intercultural communication in both practical music making and contextual studies.

Modifications

Module-level modifications

Code	Title	Nature of modification	Date(s) of approval and approving bodies	Date modification comes into effect

Programme-level modifications

Nature of modification	Date(s) of approval and approving bodies	Date modification comes into effect
Change of Module Status MUS5011-20 to optional to accommodate Performance pathway	Dec 2023	Sept 2024
Change of Module Status MUS5013-20 to optional to accommodate Performance pathway	Dec 2023	Sept 2024
Change of Module Status MUS6013-20 to optional to accommodate Performance pathway	Dec 2023	Sept 2024
Change of Module Status MUS6014-20	Dec 2023	Sept 2024

to optional to accommodate Performance pathway		

Attached as appendices:

1. Programme structure diagrams
   a. BA Music
   b. BA Music (Performance)
2. Map of module outcomes to level/programme outcomes
   a. BA Music
   b. BA Music (Performance)
3. Assessment map
4. Module descriptors

Appendix 1: BA (Hons) Music: Programme Structure Diagram

Single Honours (Full-Time)	
Level 4	
Semester 1	**Semester 1**
Core Modules	
MUS4011-20 Playing, Performing and Recording	MUS4015-20 Creative Sandbox
MUS4010-20 Practical Music Skills	MUS4014-20 Improvising and Devising
MUS4012-20 Listening and Hearing	MUS4013-20 Music in Society
Rule Notes: The Level 4 BA (Hons) Music structure is the same for all students, whether they opt for the Performance pathway or not.	
Level 5	
Core Modules	
MUS5011-20 Music for All	MUS5015-20 Music as an Event
Required Modules	
MUS5020-20 Performance Craft and Fluency	MUS5021-20 Exploring Repertoire
Optional Modules	
MUS5010-20 Practice and Research (Not available for Performance pathway)	MUS5013-20 Communicating Music
MUS5012-20 Music for Learners	MUS5014-20 Interdisciplinary Collaboration
CMT5004-20 Music Video Production (Performance)	CMT5101-20 Composition 4 (Performance)
	CMU5103-20 Creative Composition (Performance)
Rule Notes: Students on the Performance pathway take the Required modules.	

Optional modules only available to the pathway are indicated by (Performance).

Level 6

Core Modules

MUS6012-40 Creative Project

Required Modules	
MUS6020-20 Freelance Performance and Leadership	MUS6021-20 Performance Project

Optional Modules	
MUS6011-20 Professional Placement	MUS6010-20 Wellbeing, Inclusivity, and Sustainability
MUS6013-20 Research Contexts (Not available for Performance pathway)	MUS6014-20 Research Project (Not available for Performance pathway)
CMT6100-20 Composition for Media (Performance)	CMT6103-20 Audio Visual Performance (Performance)

Rule Notes: Students on the Performance pathway take the Required modules.
Optional modules only available to the pathway are indicated by (Performance).

Appendix 2: Map of Intended Learning Outcomes

Level	Module Code	Module Title	Status (C,R, R*,O)[1]	Intended Learning Outcomes																
				Subject-specific Skills and Knowledge							Cognitive and Intellectual Skills				Skills for Life and Work				
				A1	A2	A3	A4	A5	A6	A7	B1	B2	B3	B4	C1	C2	C3	C4
4	MUS4010-20	Practical Music Skills	C		X				X				X	X				
4	MUS4011-20	Playing, Performing and Recording	C	X	X			X	X		X			X	X	X		X
4	MUS4012-20	Listening and Hearing	C	X	X	X					X	X	X	X	X		X	X
4	MUS4013-20	Music in Society	C			X	X	X		X	X	X	X		X		X	X
4	MUS4014-20	Improvising and Devising	C					X			X		X					
4	MUS4015-20	Creative Sandbox	C	X	X				X		X			X	X			X
5	MUS5010-20	Practice and Research	O	X	X	X		X			X	X	X	X	X		X	X
5	MUS5011-20	Music for All	C				X	X	X	X	X	X	X	X	X	X	X	X
5	MUS5012-20		O	X	X	X	X		X		X		X	X	X	X	X	X

Level	Module Code	Module Title	Status	A1	A2	A3	A4	A5	A6	A7	B1	B2	B3	B4	C1	C2	C3	C4
		Music for Learners	C															
5	MUS5013-20	Communicating Music	O			X	X	X	X	X	X	X	X	X	X		X	X
5	MUS5014-20	Interdisciplinary Collaboration	O		X	X		X	X		X	X	X	X	X	X	X	X
5	MUS5015-20	Music as an Event	C	X	X			X										
6	MUS6010-20	Wellbeing, Inclusivity and Sustainability	O			X	X	X		X	X	X	X	X	X		X	X
6	MUS6011-20	Professional Placement	O			X	X	X	X	X	X	X	X	X	X	X	X	X
6	MUS6012-40	Creative Project	C	X	X			X	X	X	X		X	X	X	X	X	X
6	MUS6013-20	Research Contexts	O			X	X				X	X	X	X	X		X	X
6	MUS6014-20	Research Project	O			X	X				X	X	X	X	X		X	X

[1] C = Core; R = Required; R* = Required*; O = Optional

Level	Module Code	Module Title	Status[1]	Intended Learning Outcomes														
				Subject-specific Skills and Knowledge							Cognitive and Intellectual Skills				Skills for Life and Work			
				A1	A2	A3	A4	A5	A6	A7	B1	B2	B3	B4	C1	C2	C3	C4
4	MUS4010-20	Practical Music Skills	C		X				X				X	X				
4	MUS4011-20	Playing, Performing and Recording	C	X	X			X	X		X			X	X	X		X
4	MUS4012-20	Listening and Hearing	C	X	X	X					X	X	X	X	X		X	X
4	MUS4013-20	Music in Society	C			X	X	X		X	X	X	X		X		X	X
4	MUS4014-20	Improvising and Devising	C					X			X		X					
4	MUS4015-20	Creative Sandbox	C	X	X				X		X		X		X			X
5	MUS5020-20	Performance Craft and Fluency	R	X	X	X		X	X		X		X	X	X	X	X	X
5	MUS5011-20	Music for All	C				X	X	X	X	X	X	X	X	X	X	X	X
5	MUS5012-20		O	X	X	X	X		X		X		X	X	X	X	X	X

Level	Module code	Module	Type¹															
		Music for Learners																
5	MUS5021-20	Exploring Repertoire	R	X	X			X	X	X	X		X	X	X	X	X	X	X
5	MUS5013-20	Communicating Music	O			X	X	X	X	X	X	X	X	X	X		X	X
5	MUS5014-20	Interdisciplinary Collaboration	O	X	X			X	X		X	X	X	X	X	X	X	X
5	MUS5015-20	Music as an Event	C	X	X			X										
5	CMT5004-20*	Music Video Production	O	X			X	X	X		X			X	X	X	X	X
5	CMT5101-20	Composition 4	O	X	X	X		X	X		X	X		X	X		X	X
5	CMU5103-20	Creative Composition	O	X	X	X		X	X	X	X		X	X	X		X	X
6	MUS6020-20	Freelance Performance and Leadership	R	X	X		X	X	X	X	X		X	X	X	X	X	X
6	MUS6021-20	Performance Project	R	X	X	X		X	X	X	X	X	X	X	X	X	X	X
6	MUS6010-20	Wellbeing, Inclusivity and Sustainability	O			X	X	X		X	X	X	X	X	X		X	X
6	MUS6011-20	Professional Placement	O				X	X	X	X	X	X	X	X	X	X	X	X
6	MUS6012-40	Creative Project	C	X	X			X	X	X	X		X	X	X	X	X	X
6	CMT6100-20	Composition for Media	O	X	X			X	X	X	X		X	X	X		X	X
6	CMT6103-20**	Audio Visual Performance	O	X	X		X	X			X	X	X	X	X	X	X	X

¹ C = Core; R = Required; R* = Required*; O = Optional

* S1 Iteration of CMT5004-20 only

** Timetabled with CMU route through module

Appendix 3: BA Music (and pathway) Summative Assessment Tasks:

Points of Clarification

Following University Assessment Policy (section 3(f)-(g)):

Level 4

1. 20 Credits requires 4000 words or equivalent
2. In BA music, 4000 words is taken to be equivalent to
   a. 10 minutes of composed music with score and/or audio/visual documentation
   b. 20-minute live performance
   c. 10 minutes of recorded music (i.e., performed, recorded, mixed, and mastered)

Level 5 and 6

1. 20 Credits requires 5000 words or equivalent
2. In BA music, 5000 words is taken to be equivalent to
   a. 12 minutes of composed music
   b. 25-minute performance
   c. 12 minutes of recorded music (i.e., performed, recorded, mixed, and mastered) NB: where assessment items are in *italics*, these are options to be chosen by students.

	MODULE CODE	MODULE TITLE	BA MUSIC STATUS (C,R,R*,O)	BA MUSIC (PERFORMANCE) STATUS (C,R,R*,O)	COURSEWORK						PRACTICAL				
					COMPOSITION	DISSERTATION	ESSAY	JOURNAL	PORTFOLIO	REPORT	PERFORMANCE	PRACTICAL PROJECT	PRACTICAL SKILLS	PRESENTATION	EXERCISES
4	MUS4010-20	**Practical Music Skills**	C	C							X		X		
4	MUS4011-20	**Playing, Performing, Recording**	C	C							X	X			
4	MUS4012-20	**Listening and Hearing**	C	C					X						
4	MUS4013-20	**Music in Society**	C	C			X		X						
4	MUS4014-20	**Improvising and Devising**	C	C			X				X				
4	MUS4015-20	**Creative Sandbox**	C	C	X										
5	MUS5010-20	**Practice and Research**	O	-			X					X			
5	MUS5011-20	**Music for All**	C	C			X		X						
5	MUS5012-20	**Music for Learners**	O	O	X				X						
5	MUS5013-20	**Communicating Music**	O	-					X	X					
5	MUS5014-20	**Interdisciplinary Collaboration**	O	O	*X*				X		X				
5	MUS5015-20	**Music as an Event**	C	C					X						
5	MUS5020-20	**Performance Craft and Fluency**	-	R							X		X		

Level	Code	Title													
5	MUS5021-20	Exploring Repertoire	-	R							X				
5	CMT5004-20	Music Video Production	-	O	X					X					
5	CMT5101-20	Composition 4	-	O	X										
5	CMU5103-20	Creative Composition	-	O	X										
6	MUS6010-20	Wellbeing, Inclusivity and Sustainability	O	O			X			X					
6	MUS6011-20	Professional Placement	O	O			*X*			X				*X*	
6	MUS6012-40	Creative Project	C	C	*X*					*X*	*X*				
6	MUS6013-20	Research Contexts	O	-					*X*						
6	MUS6014-20	Research Project	O	-					*X*						
6	MUS6020-20	Freelance Performance and Leadership	-	R								X			
6	MUS6021-20	Performance Project	-	R							X				
6	CMT6100-20	Composition for Media	-	O	X										
6	CMT6103-20	Audio Visual Performance	-	O						X	X				